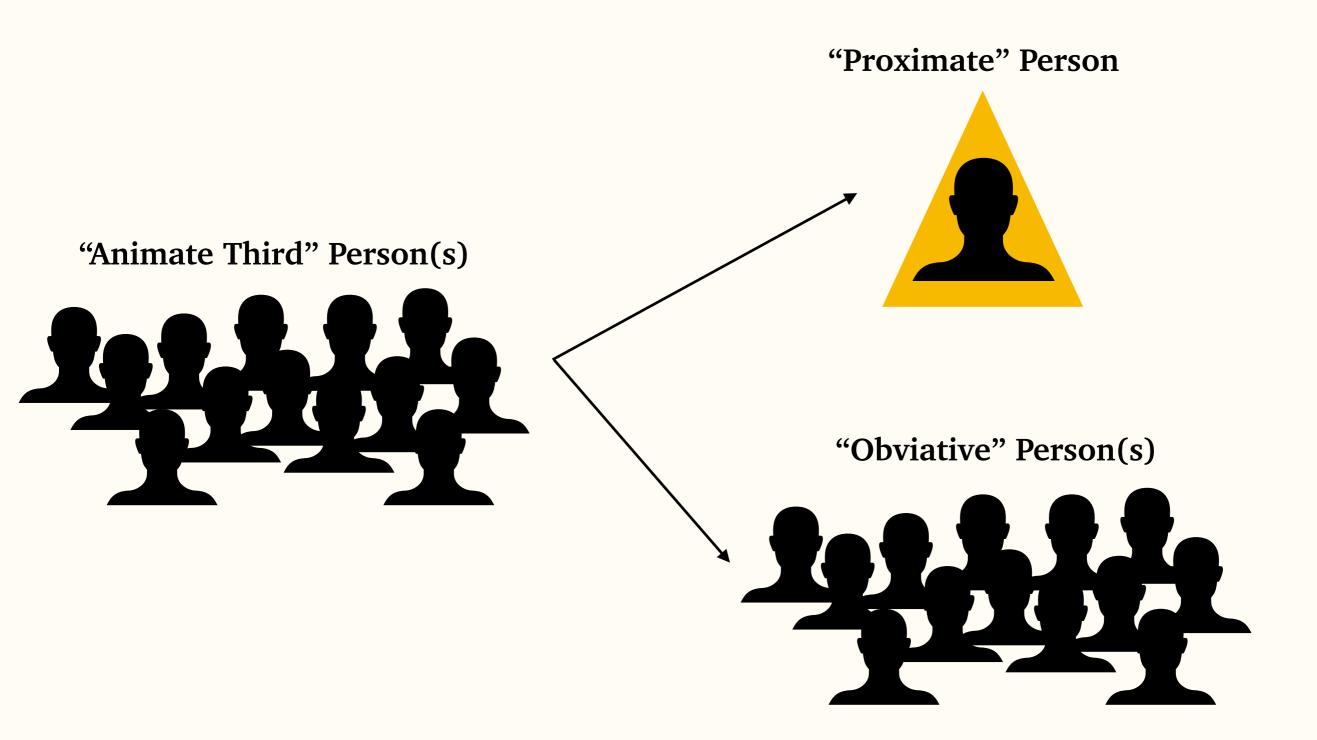
#### Processing obviation and voice in Border Lakes Ojibwe

Christopher Hammerly - University of Minnesota Algonquian Conference 52 10.24.20

### A starting point: person-based prominence

- **Person-based prominence** is the observation that certain *categories* of "person" are privileged by the grammar (e.g. Silverstein 1976; Lockwood & Macaulay 2012).
- LOCAL (1/2) > PROXIMATE (3) > OBVIATIVE (3) > INANIMATE (0)
- The question: How is this information used in processing (by speakers of Ojibwe)?
- But first: What are the grammatical effects of prominence (in Ojibwe)?

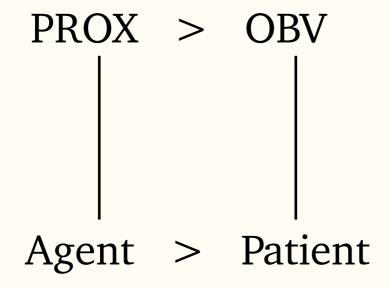
### Obviation



### The effect of PROX > OBV

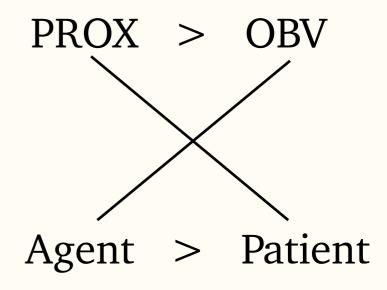
PROX → OBV = **DIR**o-waabam-**aa**-n
3-see-**3**-3'
"S/he (PROX) sees h/ (OBV)"

"Direct Alignment"



OBV → PROX = INV o-waabam-igoo-n 1-see-INV-3' "S/he (OBV) sees h/ (PROX)"

"Inverse Alignment"



## From the grammar to the parser

#### **Theories of Grammar:**

What are the representations that underly well-formed utterances?

#### Theories of Parsing:

How are well-formed representations constructed in real-time?

#### The challenge of incrementality:

How do we make parsing commitments with incomplete information?

(How) do comprehenders use <u>prominence</u> information (e.g. animacy, obviation) to generate expectations about upcoming structures/meanings?

i.e., predictions about will be subject/object or agent/patient

# Subject Gap Advantage

It has long been observed that *subject relative clauses* (and indeed subject gaps in general) are easier to process than *object relative clauses* (e.g. Kwon et al. 2010 for a review)

<u>Animate SRC</u>: There's **the reporter** who \_\_\_\_ quoted the journalist.

<u>Animate ORC</u>: There's **the reporter** who the journalist quoted \_\_\_\_.

Theory: When a filler is identified, a subject gap or agent role is expected.

- → When this turns out the be correct (with SRCs) processing is easy
- → When this is <u>not</u> correct (with ORCs) processing is hard due to reanalysis or the general violation of expectations.

## Animacy and the Subject Gap Advantage

<u>Inanimate SRC</u>: There's **the report** that \_\_\_\_ quoted the journalist.

<u>Inanimate ORC</u>: There's **the report** that the journalist quoted \_\_\_\_.

Animacy Effect: The "subject gap advantage" is diminished or disappears when the head noun is inanimate (Mak et al. 2002; Traxler et al. 2005; Gennari & MacDonald 2008; Wagers & Pendleton 2016).

In predictive terms, we can say that the predicted probability of a subject gap is modulated by the animacy of the filler:

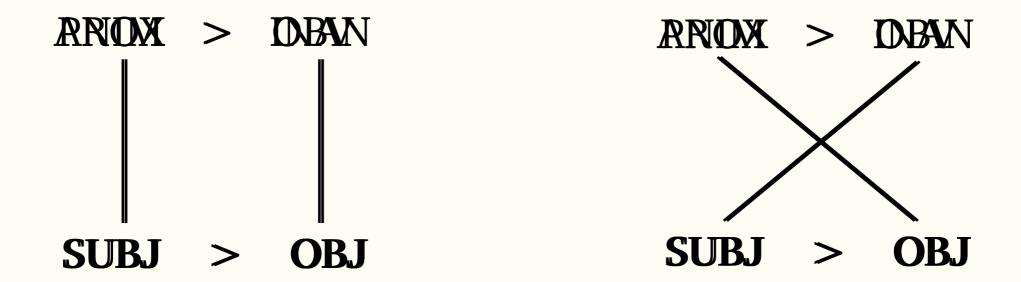
- →Animate nouns lead to a strong subject-gap or agent prediction
- →Inanimate nouns weaken or erase the subject-gap or agent prediction

### Proposal: The PAH guides incremental commitments

A generalization: Higher ranked categories engender strong subject gap predictions than lower ranked ones

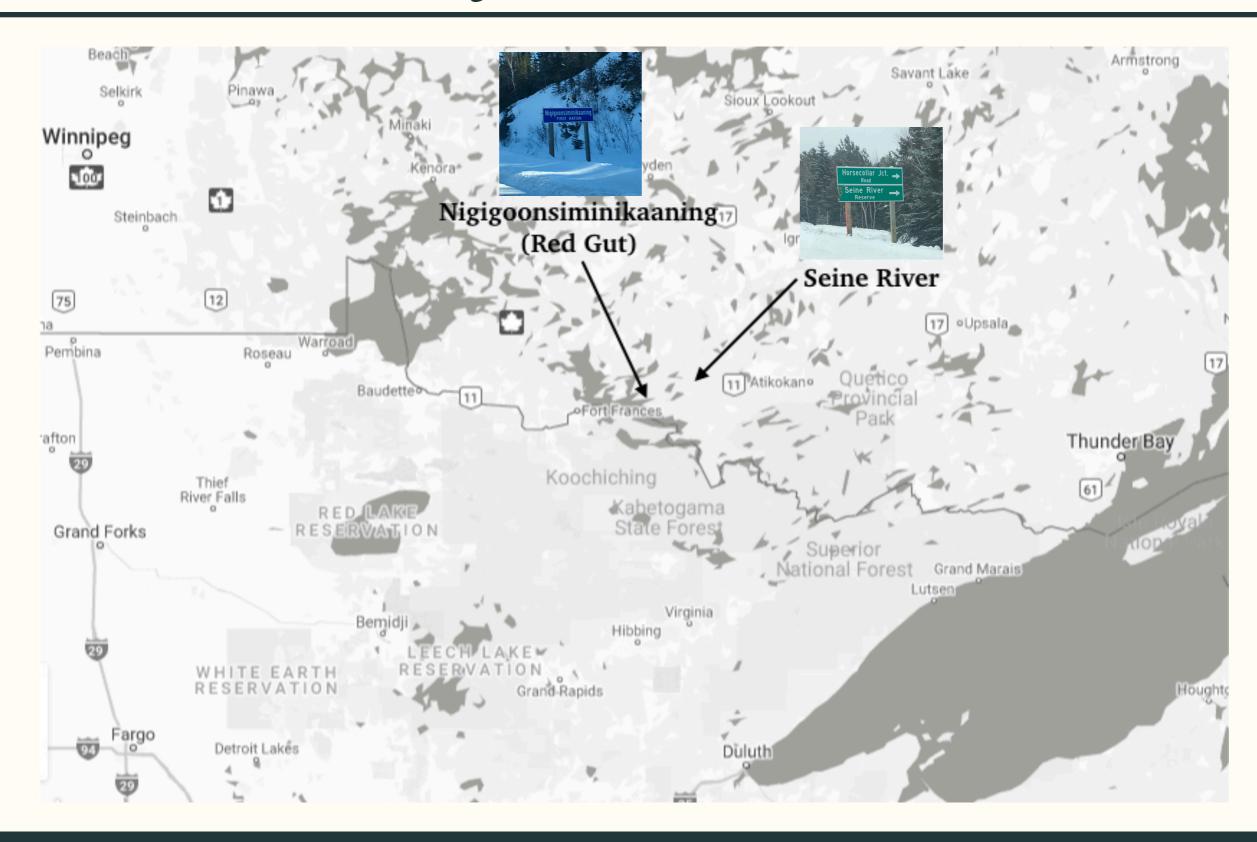
In other words: "Direct" alignments are expected over "Inverse"

**PAH:** LOCAL > PROXIMATE > OBVIATIVE > INANIMATE

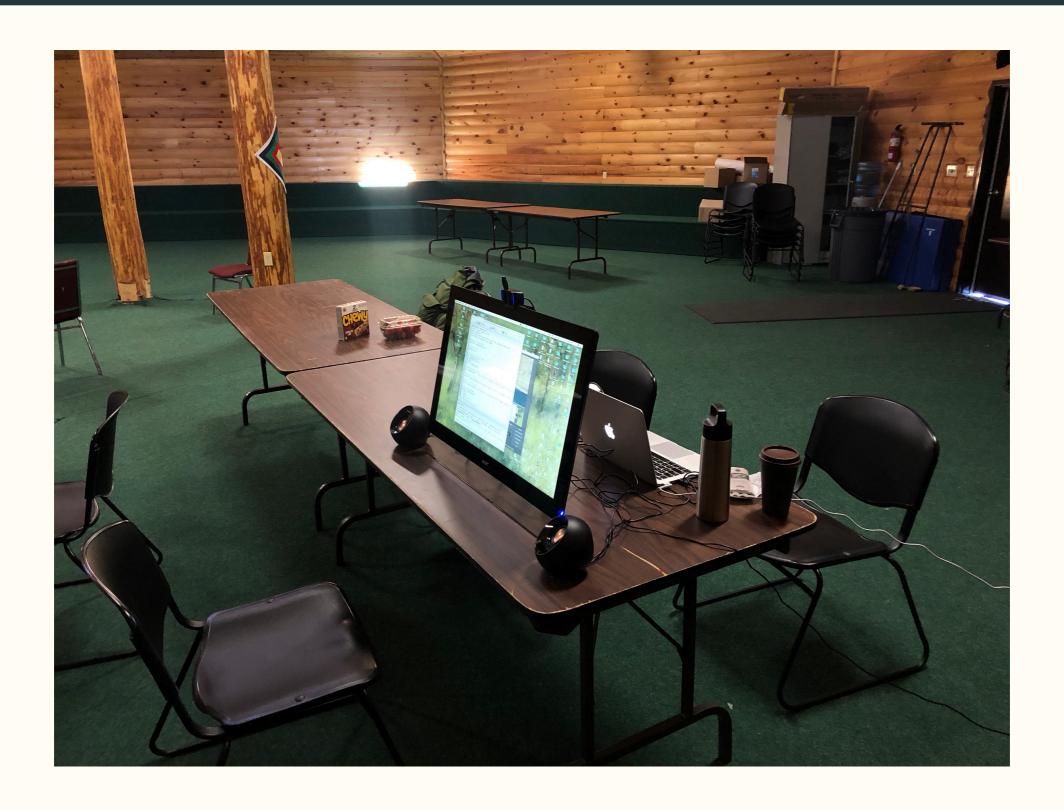


<u>Hypothesis</u>: Like animate nouns in English, proximate nouns in Ojibwe should be predictively encoded as subjects/agents.

## Border Lakes Ojibwe



# The current study



### Outline of the task

Choose the picture with **the elder** who \_\_\_\_ is laughing at the man.







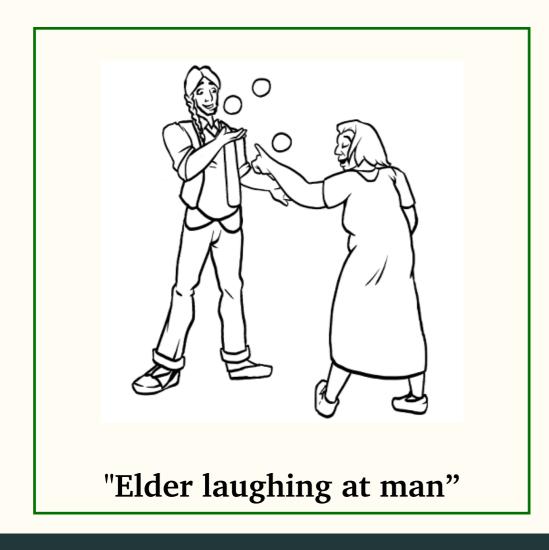
```
Onaabandan mazinaakizon ...
chooose picture
"Choose the picture with..."
  ... gichi-aya'aa gaa-baapi'-<u>aa</u>-d
                                 inini-wan
                                                                    Head = Proximate
  ... elder.PROX REL-laugh-<u>DIRECT</u>-3 man-OBV
                                                                      Voice = Direct
  "... the elder (PROX) who is laughing at the man(OBV)"
  ... gichi-aya'aa gaa-baapi'-igo-d inini-wan
                                                                    Head = Proximate
  ... elder.prox REL-laugh-<u>INVERSE</u>-3 man-OBV
                                                                     Voice = Inverse
  "... the elder (PROX) who is being laughing at by the man (OBV)"
  ... gichi-aya'aa-n gaa-baapi'-<u>igo</u>-d inini
                                                                    Head = Obviative
  ... elder-OBV REL-laugh-<u>INVERSE</u>-3 man.PROX
                                                                      Voice = Inverse
  "... the elder (OBV) who the man (PROX) is being laughed at by
  ... gichi-aya'aa-n gaa-baapi'-<u>aa</u>-d inini
                                                                    Head = Obviative
  ... elder-OBV REL-laugh-<u>DIRECT</u>-3 man.PROX
                                                                      Voice = Direct
  "... the elder (OBV) who the man (PROX) is laughing at
```

```
Onaabandan mazinaakizon ... chooose picture "Choose the picture with..."
```

... **gichi-aya'aa** gaa-baapi'-<u>aa</u>-d inini-wan ... **elder.PROX** REL-laugh-<u>DIRECT</u>-3 man-OBV

"... the elder (PROX) who is laughing at the man (OBV)"

Head = Proximate Voice = Direct





"Man laughing at elder"

```
Onaabandan mazinaakizon ... chooose picture "Choose the picture with..."
```

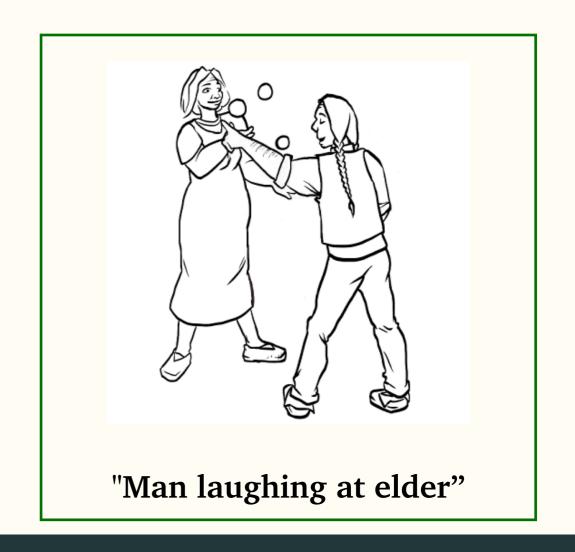
... gichi-aya'aa gaa-baapi'-<u>igo</u>-d inini-wan

... elder.prox REL-laugh-<u>INVERSE</u>-3 man-OBV

"... the elder (PROX) who is being laughed at by the man (OBV)"



"Elder laughing at man"



Head = Proximate

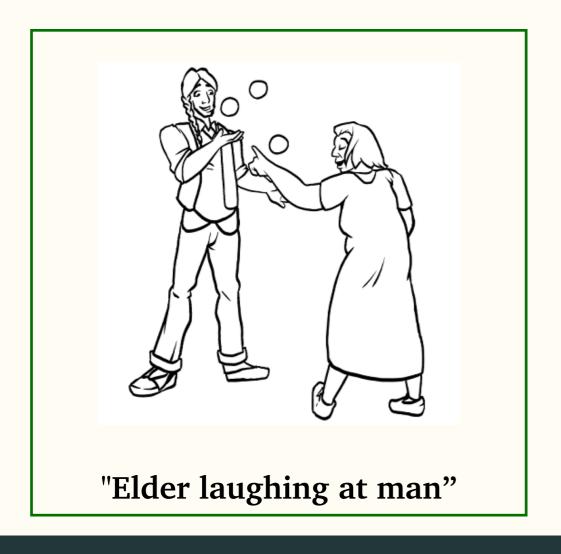
Voice = Inverse

```
Onaabandan mazinaakizon ... chooose picture "Choose the picture with..."
```

... **gichi-aya'aa-n** gaa-baapi'-<u>igo</u>-d inini

... elder-OBV REL-laugh-<u>INVERSE</u>-3 man.PROX

"... the elder (OBV) who the man (PROX) is being laughed at by"





**Head** = **Obviative** 

Voice = Inverse

"Man laughing at elder"

```
Onaabandan mazinaakizon ... chooose picture "Choose the picture with..."
```

... **gichi-aya'aa-n** gaa-baapi'-<u>aa</u>-d inini

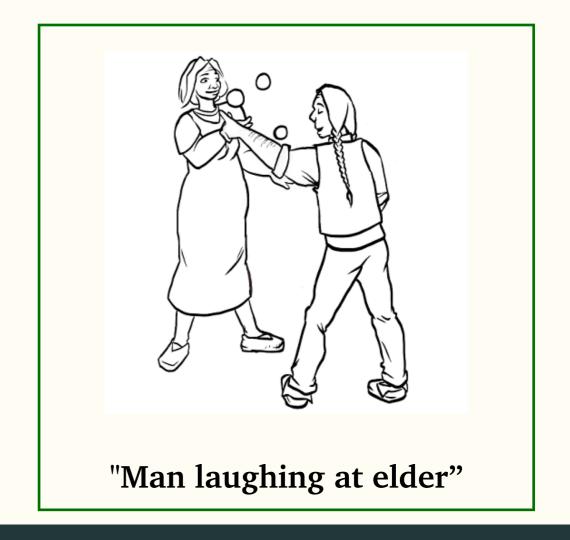
... elder-**OBV** REL-laugh-<u>DIRECT</u>-3 man.PROX

"... the elder (OBV) who the man (PROX) is laughing at"

Head = Obviative Voice = Direct



"Elder laughing at man"



# Stimuli Design: Analysis Regions

Preamble	Ambiguity!	Disamb	iguation!	
gichi-aya'aa	gaa-baapi'	:	inini-wan	Head = Proximate
elder.PROX	REL-laugh		man-OBV	Voice = Direct
gichi-aya'aa	gaa-baapi'	-igo-d	inini-wan	Head = Proximate
elder.PROX	REL-laugh	-INVERSE-3	man-OBV	Voice = Inverse
gichi-aya'aa-r	n gaa-baapi <sup>,</sup>	: ~	inini	Head = Obviative
elder	DBV REL-laugh		man.PROX	Voice = Inverse
gichi-aya'aa-r	n gaa-baapi <sup>;</sup>	•	inini	Head = Obviative
elder	DBV REL-laugh		man.PROX	Voice = Direct

## The main questions

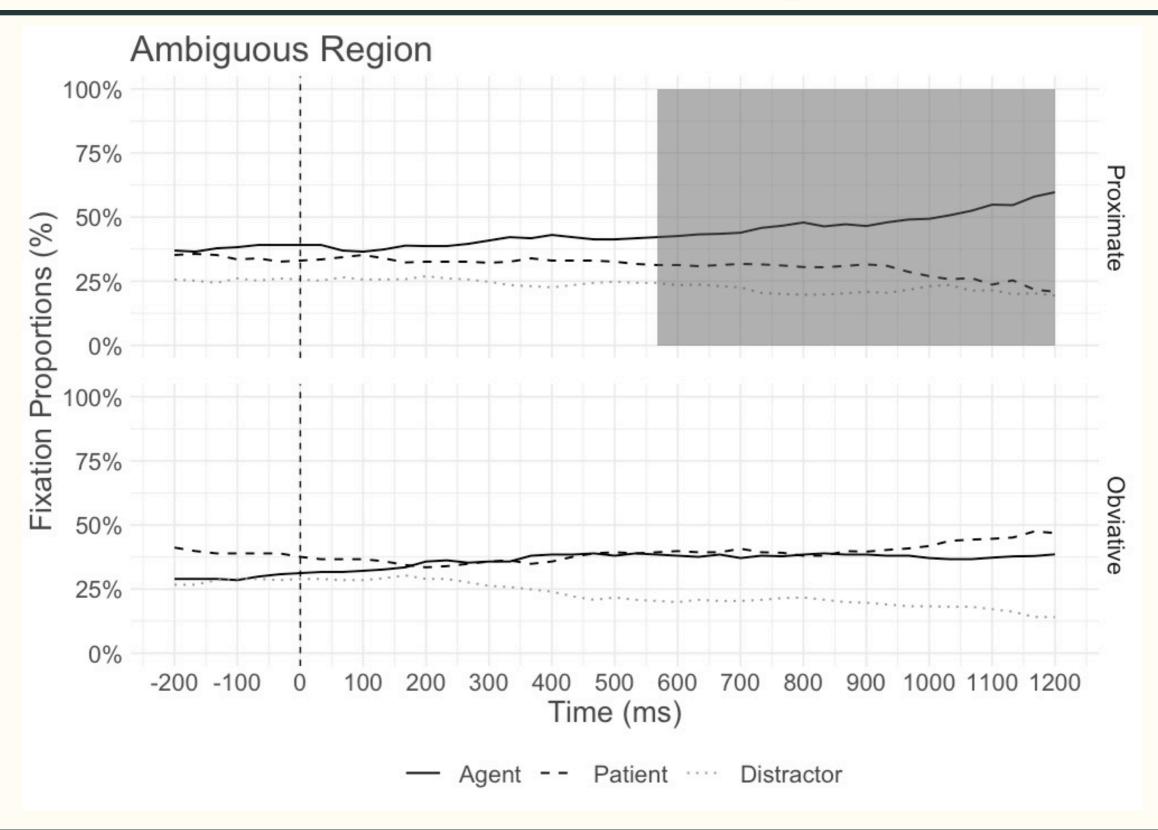
During the ambiguous region, where it is not yet known *for sure* whether the head noun is the agent or patient, do Ojibwe listeners make an assumption based on obviation?

- By looking at how people's eyes move around to different pictures during this region we can ask...
- ...do they look more at the picture where this noun is the *agent* or do they look more at the picture where this noun is the *patient*?
- This provides the first incontrovertible test for prediction.

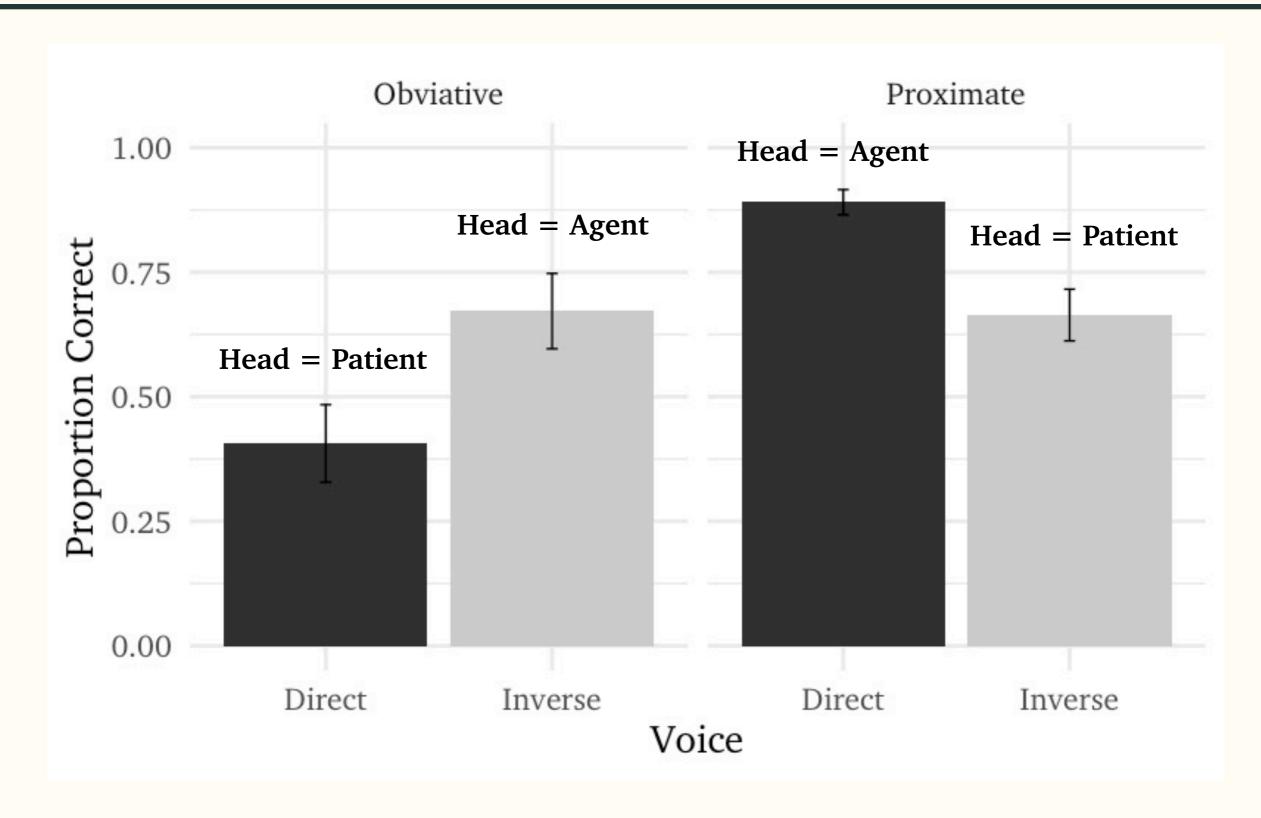
#### How accurate is interpretation after disambiguation?

We can measure this by examining picture selections.

# Ambiguous Region (all responses)



## Accuracy (post-resolution interpretation)



## Summary of results

Under ambiguity (before Voice):

- Anticipatory looks towards the agent image with proximate heads
- No preference with obviative head nouns

Following disambiguation (after Voice):

- More accurate responses with proximate heads
- More accurate responses when the head is the agent (regardless of obviation)

## The Proposal

#### The Revised Active Filler Strategy

A filler predictively and incrementally extends a comprehender's syntactic representation to include a movement chain such that:

- a. The chain terminates in a theta-assigning position
- b. Each link *minimizes* syntactic distance
- c. Each link *maximizes* (expected) well-formedness

### Chain Termination

Two possible argument positions in a transitive clause

### Minimize syntactic distance

There are two *effects* that follow from distance minimization.

#### Subject Gap Advantage

Multiple small links > Fewer long links

#### Agent First Preference:

Shorter chains >
Longer chains

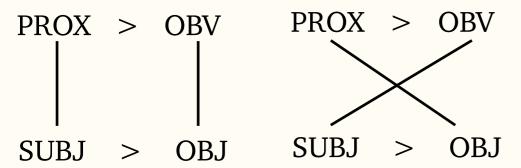
### Maximize (incremental) well-formedness

Idea: Incremental predictions are generated based on what syntactic representations are most likely to be well-formed given the available (incomplete) information

- I. (Partial) Person-Animacy Hierarchy: PROXIMATE > OBVIATIVE
- **II. General Syntactic Hierarchy:** HIGH > LOW
  - **a.** Argument Position: EA (AGENT) > IA (PATIENT)
  - **b.** *Derived Position*: SUBJECT > NON-SUBJECT

Prefer/Require Direct over Inverse!

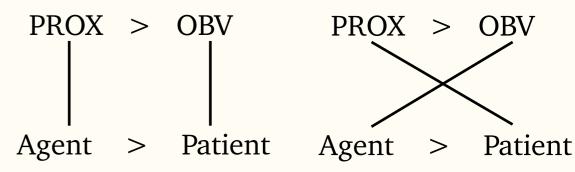
Proximate-Subject Alignment Condition



**Proximate Subjects** 

**Obviative Subjects** 

Proximate-Agent Alignment Preference

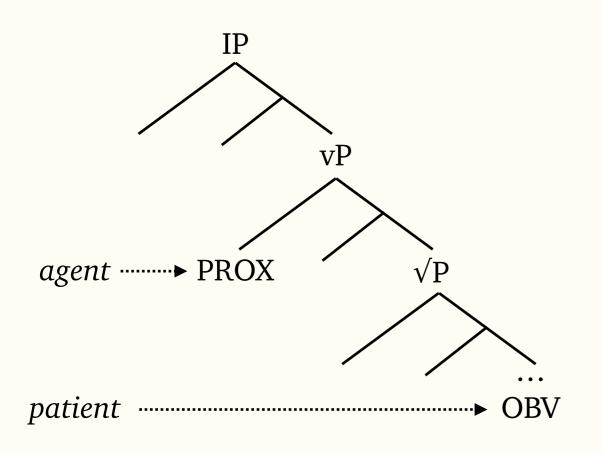


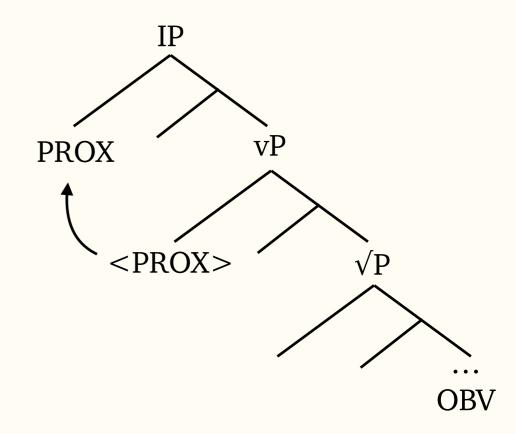
**Proximate Agents** 

**Obviative Agents** 

### Direct alignments: Syntactic consequences

With "direct" alignments, the proximate <u>agent</u> is promoted to subject position



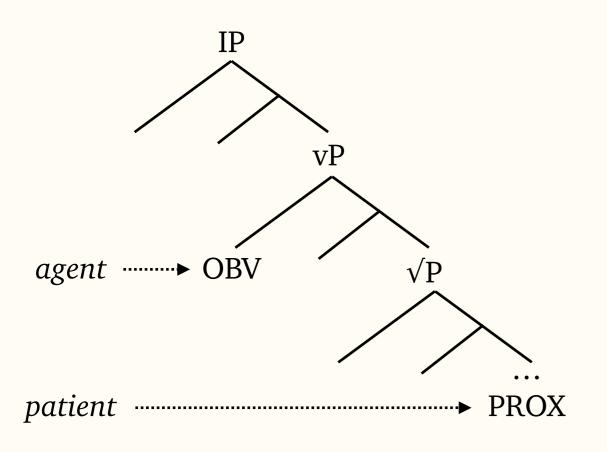


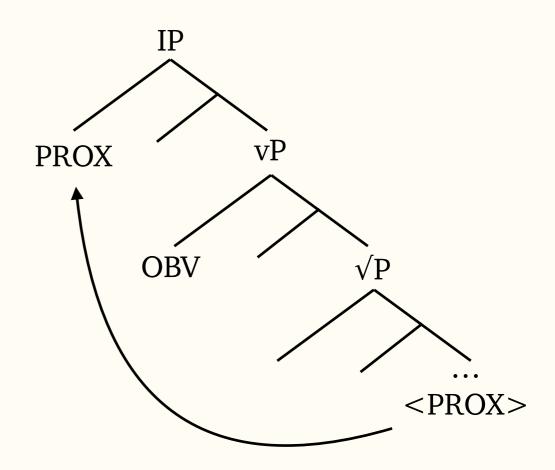
**Proximate-Agent Preference obeyed** 

**Proximate-Subject Condition obeyed** 

### Inverse alignments: Syntactic consequences

With "inverse" alignments, the proximate patient is promoted to subject position





**Proximate-Agent Preference violated** 

**Proximate-Subject Condition obeyed** 

### Returning to the results

#### *Under ambiguity (before Voice):*

- Anticipatory looks towards the agent image with proximate heads
  - → Alignment of pressures underlying Agent-First (Filler = EA) and Proximate-Agent (Proximate = EA) Preferences.
- No preference with obviative head nouns
  - → Conflict between pressures underlying Agent-First (Filler = EA) and Proximate-Agent (Obviative = IA) preferences.

#### Following disambiguation (after Voice):

- More accurate responses with proximate heads
  - → The emergence of the Subject Gap Advantage
- More accurate responses when the head is the agent (regardless of obviation)
  - → The emergence of the Agent-First Preference

### Lessons

- There are four pressures, and they often compete, leading to complex interactions. These pressures are very general, and are not unique to Ojibwe.
- Ojibwe speakers make *active use* of obviation information as a sentence unfolds.
- Direct versus inverse is not *just* a direction marker—there are syntactic differences, which can be seen in the processing differences between the two.
- Learners and linguists alike can make use of this information to understand what it means to speak and understand Ojibwe

### Future directions

- Run the task with learners (children or adults) to understand where there may be gaps between L1 and L2 speakers
- Understand how things like context and discourse factors affect these preferences. Inverse is not really a "neutral" sentence frame.
- Record sentences in different dialects and languages and work with different communities the images can be used by anyone who is interested, and the code is open source! It could be you!
- Adapt the task to provide feedback, making it more of a game where learners have to comprehend and select the correct image.

## An abbreviated miigwech!

The communities at *Seine River* and *Nigigoonsiminikaaning*, particularly Nancy Jones, Don Jones, and Andrew Johnson for recruitment, stimuli help, and support. Also, Elijah Forbes for the amazing art for the study.

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